



Tenup Ludo **NFT**

LITE PAPER





Introduction

Ludo is a strategy board game of two to four players in which players race their four tokens from start to the finish based on the results of a single/double dice roll.

Ludo has been around for a long time since it was first used by Pachisi in the sixth century CE. Ludo's first patent was applied by Alfred Collier in England on August 29, 1891, naming the invention "Royal Ludo" which later became to be known as "Uckers" by the Royal Navy after its adoption. Ludo can be found under a variety of names, including Kizma Birader in Turkish, Fia in Swedish, and Nont'arabiare in Italian, among others.

Vision Assertion

TenUp is one of the largest technological movements in Pakistan aspiring to provide a platform and opportunity to the country's young population. To achieve its aim, TenUp plans to penetrate the Pakistani gaming industry which annually generates an estimated 25 million dollars in revenue. Pakistan's youth represent over 63% of the total population as well as 16% of the global youth population. TenUp possesses a prime team of skilled and talented Pakistani youth that is capable to revolutionize its gaming industry.

Version 1.1's Release and Scalability

In the ever-expanding world of blockchain and gaming, TenUp is excited to introduce TenUp Ludo NFT version 1.1. We at TenUp feel we can reach the public and empower individuals with the release of version 1.1





Gameplay

Version 1.1 of the TenUp Ludo NFT is a digital rendition of the classic arcade game style and format.

1. You need 100 TenUp smart coins in your MetaMask wallet to play with others. The winner receives TenUp smart coins from the loser.
2. There are two ways to play the game: one-on-one or with four pals.
3. The game begins with four pieces in each player's "yard" (corner of the board).
4. The application chooses the first player at random.
5. A player's turn begins with a roll of the dice.
6. Any piece from the player's yard may be entered using a six throw. It can also be used to move one of his pieces forward six places.
7. Any other throw advances a player's piece on the track by that number of places. If no pieces are on the track, the turn is lost and the die is passed clockwise around the board.
8. After a move of six, the player gets another throw. A second six throw allows a third. If the third throw is a six, the player's turn ends.
9. If a piece ends its move on an opponent's square, the opponent's piece is taken and returned to his yard.
10. A player wins when all four of his pieces reach the board's center. Others may continue to compete for second and third places.

Upgradability to Version 1.2

Following the successful completion of its first Ludo game, TenUp intends to take on the task of introducing non-fungible tokens and releasing version 1.2 by the end of 2022.

1. A reward of an NFT from the TenUp NFT Marketplace will be made available to the player after winning twenty games under the terms of this new upgrade. The gamer can then use the NFT to stake on the company's Marketplace and earn TenUp Smart as a result.
2. With this new feature, gamers will be able to take part in the TenUp team's Ludo tournaments and compete for enormous bounties and bonus rewards.

Immerse Yourself, Stay in Touch, and Become Engaged

Find out more about TenUp on the website

Become a part of the TenUp community by connecting with us on Facebook, Insta, Twitter, Discord, and Telegram